

# Developing a Model of Speech Production Using the Neural Engineering Framework and the Semantic Pointer Architecture

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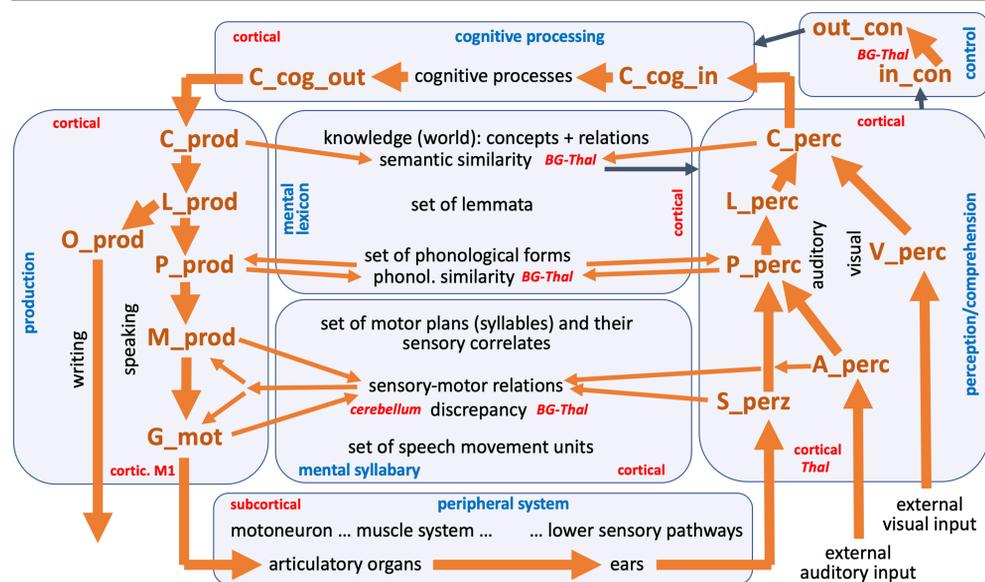
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## Introduction

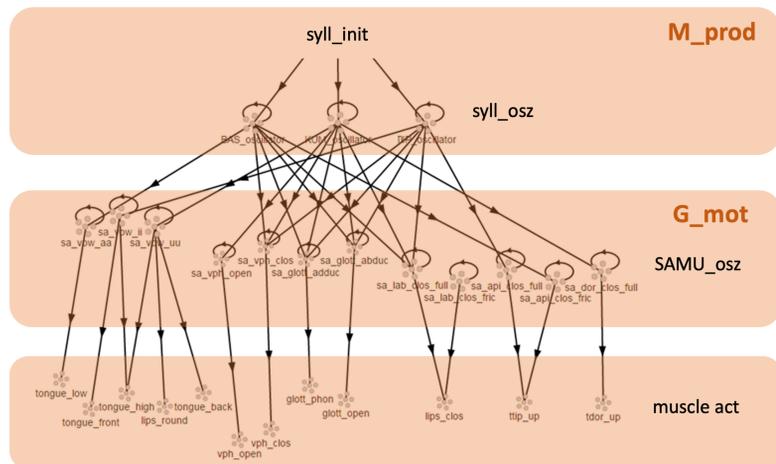
**Goal of paper:** Developing a *biologically inspired* large-scale model of speech production using the *Neural Engineering Framework* (NEF; Eliasmith 2013) and the *Semantic Pointer architecture* (SPA; Stewart & Eliasmith 2014)

**Focus:** Introducing a concept for modeling different speaking rates

## The model

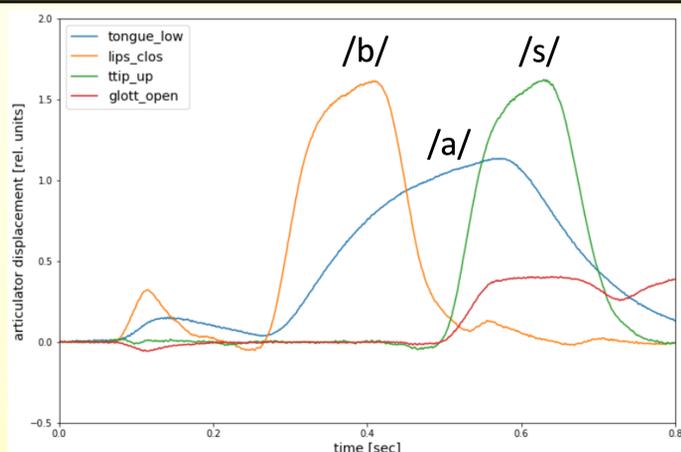


**Fig. 1.** The large-scale model (Kröger & Bekolay 2019, Kröger et al. 2020) comprising seven modules; neuron buffers for neural representations of concepts (C<sub>-</sub>), lemmata (L<sub>-</sub>), phonol. forms (P<sub>-</sub>), motor plans (M<sub>-</sub>), gestures (G<sub>-</sub>), somatosensory (S<sub>-</sub>), auditory (A<sub>-</sub>), visual (V<sub>-</sub>) and orthographic states (O<sub>-</sub>). Arrows indicate neural transformations.



**Fig. 2.** The levels of the mental syllabary: motor plan level (syllable oscillators), SAMU level (gestures oscillators) and level for neural activation of muscle groups (neuron ensembles).

## Simulation of a three-syllabic nonsense word

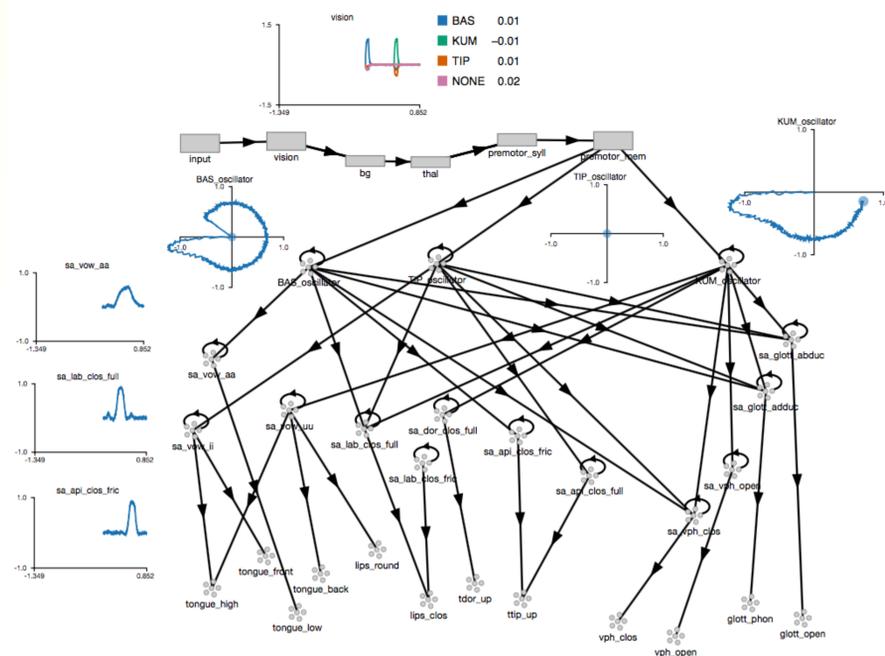


**Fig. 3.** resulting articulator trajectory for syllable /bas/ (first syllable of a three-syllabic nonsense word)

## Simulations

**Concept:** (i) Syllable oscillators of *varying* frequency -> *speaking rate*  
(ii) SAMU oscillators of *constant* frequency -> *vocalic vs. consonantal* gestures

- [Video 1](#): simulation of three syllables
- [Video 2](#): simulation of first syllable



**Fig. 4.** simulation of the first syllable of a word: syllable oscillator triggering by pre-motor signals; syllable oscillator for /bas/; SAMU activation for vocalic and two consonantal gestures; for resulting articulator trajectories see Fig. 3.

## Results of simulations: measuring articulator velocities

- Simulation of three-syllabic nonsense word: /baskumtip/ with:
- slow (f = 1.33 Hz), normal (f = 2 Hz) and fast (f = 3 Hz) speaking rate
- Measuring the resulting maximum articulator velocities (see Tab. 1) of four different types of SAMUs
- **Result:** Velocities vary from 0.7 to 1 (relative units; see Tab. 1) while speaking rate varies from 0.4 to 1 (relative units)
- **Interpretation:** Speaking with increasing rate is accomplished by increasing the temporal overlap of SAMUs while the *kinematic shape* of gestures remain stable (see Fujimura's 1992 *iceberg concept*)

abbrev.	movement direction & (dimension)	max vel. (percentage)		
		slow	normal	fast
<b>SAMU</b>				
aa_vow	lowering tongue body (vertical)	100	100	100
li_clos	closing the lips (vertical)	72	88	100
vph_open	lowering the velum (vertical)	76	88	100
gl_open	opening the glottis. (horizontal)	70	94	100

**Tab. 1.** Maximum movement velocities (rel. units) for different types of gestures

## References

- Eliasmith, C. (2013). *How to Build a Brain: A Neural Architecture for Biological Cognition*, Oxford, New York: Oxford University Press.
- Fujimura, O. (1992). Phonology and phonetics – a syllable-based model of articulatory organization. *Journal of the Acoustical Society of Japan*, 13, 39-48.
- Kröger, B.J., Bekolay, T. (2019). *Neural Modeling of Speech Processing and Speech Learning*. Cham: Springer Verlag.
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- Stewart, T. C., Eliasmith, C. (2014). Large-scale synthesis of functional spiking neural circuits. *Proceedings of the IEEE*, 102, 881-898.
- More literature: see homepage of Bernd J. Kröger: [www.speechtrainer.eu](http://www.speechtrainer.eu)